

Keeping the Connected Car Current with SOTA/FOTA

Dr. Roger Hampel, Symphony Teleca Automotive Linux Summit, September 19th, 2012



Agenda

- From HW to SW defined systems
 - Increasing amount and complexity of SW
 - Impact of SW updates
 - The need to manage SW updates differently
 - New requirements imposed by the app revolution
- Applying mobile concepts to automotive: FOTA/SOTA
 - Automotive challenges for software upgrades
 - Adaptation of FOTA/SOTA to automotive needs
- Vehicle Relationship Management (VRM)
 - taking the connected car to the next level
 - VRM portals
 - VRM platform
 - OTA agent
- Summary and Outlook



From HW to SW defined systems

- Software in vehicles has expanded dramatically
 - Premium vehicles typically have 80-100 Electronic Control Units (ECUs)
 - 100 Mio LoC today, likely to grow to 200-300 Mio LoC within the near future*
 - Increasing number of software problems
 - Increasing need for frequent/urgent fix & update
 - Increasing software maintenance cost
- Increasing system complexity
 - More connections
 - More interfaces
 - More safety services
 - More displays
 - More independent SW suppliers
- Updates happen over the life of the vehicle to
 - Resolve SW issues
 - Introduce new features
 - Improve safety





Impact of SW updates to stakeholders today

OEM

- Needs to manage the increasing complexity of multiple versions, interactions, increasing test paths
- Manage distribution of SW updates to the dealerships or consumers
- Car companies repair/recall costs are escalating rapidly

Dealer

- An update process for IVI/ECUs can take 30-120 minutes
- Blocks the "normal" garage activities
- Limited number of daily updates due to required time and equipment

Consumer

- SW update requires owner to return to dealership, leave the vehicle to be updated (appointments, loaner cars, etc.) or
- Car owner needs to apply SW update by himself (uncontrolled; large customer support burden for OEM)
- Customers are inconvenienced; satisfaction suffers; negative impact on next buying decision





Need to manage SW updates differently...



- http://www.bloomberg.com/news/2012-03-05/ford-to-send-customers-touch-screen-controls-update-after-rankings-plunge.html
- http://www.computerworld.com/s/article/9153938/Toyota to recall Prius hybrids over ABS software
- http://www.reuters.com/article/2011/08/05/us-honda-recall-idUSTRE77432120110805
- http://gigaom.com/cleantech/fisker-recalls-electric-cars-again-due-to-software-glitch/
- http://www.autobild.de/artikel/rueckruf-bmw-m3-810959.html
- http://timesofindia.indiatimes.com/tech/news/software-services/Software-glitch-forces-GM-to-halt-sales-of-60k-cars/articleshow/16335551.cms



The App revolution

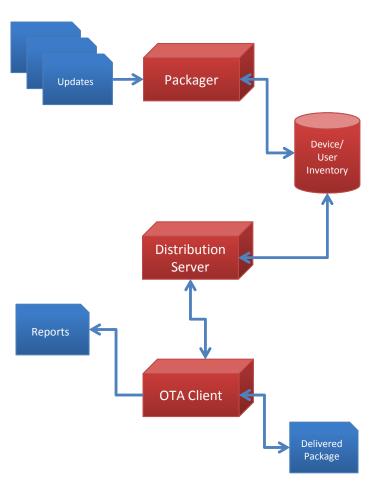
- Vehicles traditionally have focused on firmware based software i.e. software that is 'burned' into the component at time of manufacture, requiring a complex upgrade process
- The trend of 'bringing Apps' to the vehicle provides the ability for the customer and/or manufacturer to download additional functionality, e.g. user interface, maps, POIs, location based information, applications, etc.
- New types of software introduce new update requirements, e.g.
 - Firmware storage in read-only memory (ROM) versus software storage in random access memory (RAM)
 - Firmware update sporadically versus app download in real-time
 - Firmware from a controlled source (OEM approved) versus software from a potentially uncontrolled source (app store)







Mobile: Components of a FOTA/SOTA system



Packager

- Packages multiple software updates into a single update package for the target device(s)
- Can be a single package for a number of devices, or personalised down to the individual device

Device / User Inventory

- Inventory of known registered devices and users
- Enables the system to be aware of the target devices and current software installed on those devices
- Enables 'delta' updates to be shipped to the device

Distribution Server

• Server side distribution of the data package – e.g. using 3G network

Device OTA Client

- Receives the software package, unpacks it, and runs through the process of installation
- For a firmware installation this includes backup, copy firmware, reboot phone and initialize the new software
- · For application installation this initiates the app install routines

Reporting

Successful round trip reporting

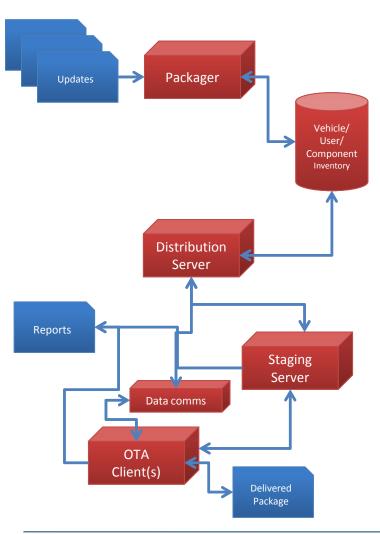


Automotive challenges for software upgrades

| Dimension | Mobile | Automotive |
|------------------------|--|---|
| Safety | Updates are not affecting public safety | Updates MUST NOT impact safe operation of the vehicle |
| Security | Protection against unauthorized device access + threats from apps / Internet | Protection against unauthorized device access and threats from apps / Internet; Protect safety-critical functionality |
| Convenience | Updates typically under user control and relatively small | Updates SHOULD NOT impact the operation of the vehicle, e.g. cause long downtimes |
| Dynamic Environment | User can control to be in wireless coverage when updates occur | Vehicle may be moving in and out of coverage during an update |
| Complexity | Single software image | Multiple software components with specific order of upgrades and dependencies, trim levels and geographical deltas |
| Robustness | Option to reboot or visit retailer if update fails | Requires automated recovery on failure with roll back |
| Distribution Models | Over the air or tethered to PC | Multiple models including OTA, dealership, post- and pre- production, USB and tethered device |



Automotive: Enhanced FOTA/SOTA system



Packager

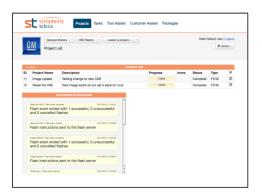
- The packaging process may also define a workflow for each distribution package including pre and post load commands, and package sequencing.
- The packaging solution supports firmware and application updates from multiple OEM's, including versioning support and extensive metadata for targeting of updates
- Vehicle/User/Component Inventory
 - · Device Configuration Management may be configured from multiple sources
- Staging Server
 - The staging server may be a PC within the service centre, or a dedicated mobile unit to be plugged directly into the vehicle
- Data Comms
 - 3G/4G/WiFi communications module in vehicle
- Vehicle OTA Client
 - The vehicle may have multiple OTA clients across the various software/hardware modules communicating over the CAN bus or equivalent to the communications module



From SOTA/FOTA to VRM

Vehicle Relationship Management (VRM) is the cloud based management of vehicle data, comprising

- VRM Portals
 - Content Management, Administration and Reporting
 - Access to admins, suppliers, dealers, consumers
 - Fully branded, optional integration to existing backend
- VRM Platform
 - Cloud-based, multi-tenant
 - Robust and secure software management & distribution
 - Data analytics / management
 - Vehicle / user / component management
- SOTA Agent
 - Resident in target device or car
 - Resident in programming unit
 - Delivers the software payload to target device
 - Report on success and inventory













VRM Portals

• The VRM platform must provide a number of portals for management of the solution; the key portals are...



- OFM Administration Portal
 - Ability to configure vehicle configurations,
 - Load / rollback and manage software distributions with full reporting
 - Main management console for providing/allowing 3rd party access
- Ecosystem Portal
 - Provided to trusted 3rd parties such as component vendors, to enable these vendors to upload/update software packages, report and analyze their specific subset of data
- Service Center Portal
 - Provided to service centers (and customer service) enabling the service center to list vehicle history, initiate vehicle updates and provide a range of reporting options
- End User Portal
 - Provided to the end users, enabling them to view the vehicle status, initiate available updates to the vehicle, view upcoming updates and communicate with the manufacturer



VRM Platform

The VRM platform consists of the following key components

- Management Framework
 - Portal Integration
 - Management Consoles
 - Monitoring / Logging
- Inventory Management
 - Software Configuration Management
 - Vehicle Inventory Management
- Content Management
 - Software store
 - Package manager
- Client Communication Module
 - Synchronization Services
- Integration Services
 - Package Distribution
 - Customer Care
 - Advertising





SOTA Agent

The SOTA agent consists of the following components:

Device Manager

- Supports OTA & media protocol stack
- Support device settings availability
- Supports server-side push for server initiated update session
- Supports client-side pull for user/vehicle initiated session
- Performs UI interactions and user interactions

Download Manager

- Update package download along with resume
- Update package placement to secured partition
- Optional signing / encryption of packages

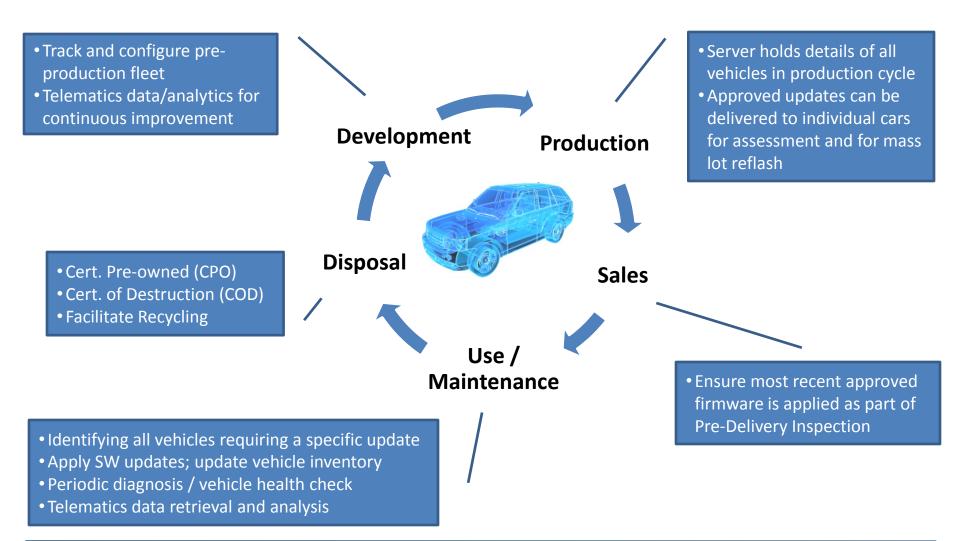
Update Agent

- Firmware update procedure to combine current image with update received
- Transactional success / failure process
 - Handles errors to complete process
- Roll back
- Reporting





VRM use cases throughout the vehicle life cycle





Summary and Outlook

Summary

- Proliferating software in vehicles requires new mechanisms for deploying software updates
- FOTA/SOTA mechanisms as proven in the mobile industry are being adapted to automotive
- VRM takes the connected car to the next level
 - enables OEM to extend the software update process to its component vendors and service partners
 - enables the use of vehicle data in all stages of the vehicle life cycle

Outlook

- Sourcing and use of information about
 - Consumers (preferences, driving behaviour, travel profile, etc)
 - Use of vehicle features across regions, user groups, etc.

by OEMs and suppliers

- Crowd-sourcing of data including weather, traffic condition, parking availability, etc.
- Extending VRM ecosystem to
 - Insurance companies
 - Advertisers (captive to OEM, or more open)
 - New service providers ...



