

Choosing System C library

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Introduction

“God defined C standard library everything else is creation of man”

Introduction

- Standard library for C language
 - Provides primitives for OS service
 - Hosted/freestanding
 - String manipulations
 - Types
 - I/O
 - Memory
 - APIs

Linux Implementations

- GNU C library (glibc)
- uClibc
- eglibc
 - Now merged into glibc
- Dietlibc
- Klibc
- Musl
- bionic

Multiple C library FAQs

- Can I have multiple C libraries side by side ?
- Can programs compiled with glibc run on uclibc or vice versa ?
- Are they functional compatible ?
- Do I need to choose one over other if I am doing real time Linux?
- I have a baremetal application what libc options do I have ?

Posix Compliance

- Posix specifies more than ISO C
- Varying degree of compliance

What matters to you ?

- Code Size
- Functionality
- Interoperability
- Licensing
- Backward Compatibility
- Variety of architecture support
- Dynamic Linking
- Build system

Codesize

- Dietlibc/klibc
 - Used in really small setup e.g. initramfs
- Bionic
 - Small linked into every process
- uClibc
 - Configurable
 - Size can be really small at the expense of functionality
- Eglibc
 - Has option groups can be (< 1M)

License

- Bionic – BSD/Apache-2.0
- Musl - MIT
- Uclibc – LGPL-2.1
- Eglibc/Glibc – LGPL-2.1 Assigned to FSF
- Dietlibc – GPLv2
- Klibc – GPLv2
- Newlib – some parts are GPLv3

Compliance

- Musl strives for ISO/C and POSIX compliance

No-mmU

- uClibc supported No-mmU

Distributions

- Glibc is used in majority of distribution
 - Fedora-like, RHEL, Debian-like, SuSE, Gentoo, Archlinux
- Buildroot
 - Uclibc and glibc
- OpenEmbedded
 - Uclibc/glibc/musl
- Alpine
 - Uclibc/musl

Performance

- Glibc has architecture optimized str/mem routines

Stability

- Stable ABI – glibc,musl
- Backward compatibility – glibc, musl
- Symbol versioning – glibc
- LSB compliance - glibc

Features

- C99 Math library – glibc and musl
- Posix threads – uclibc/glibc/musl
- C11 TLS – uclibc/glibc/musl
- Wide chars – uclibc/glibc/musl
- Profiling – glibc
- Debugging Features – glibc
- Zoneinfo – glibc/musl

Features

- Stack smashing Protection – uclibc/glibc/musl
- Heap corruption Detection – musl/glibc

CPU Architectures

- Glibc supports the widest range
 - ARM/MIPS/x86/SH/PPC/SPARC/Alpha/IA64/Microblaze/s390
- Uclibc does support most of above except few. Eg. S390, x32 but then it supports ARC, AVR32 ..
- Musl is getting architecture parity
- Bionic arm/x86/mips