

Resource Management

Dave Hansen IBM Linux Technology Center







https://fedoraproject.org/wiki/Features/ControlGroups



Resource Management

- Long-standing feature request
 CKRM, Beancounters, others...
- Single OS instance, multiple uses
 Departments sharing a DB server
 Containers
 - Linux as the hypervisor
- Datacenter-level management
 Checkpoint/restart



Requirements

- Group arbitrary processes
 - Processes able to move between groups
 Kernel->Webserver->DB->Disk
- Easy to add new subsystems
- Definable containment
- Low overhead
- Flexible userspace API
- Arbitrary numbers of groups



cgroups

Got in through the back door

cooped existing cpusets interfaces
 cpusets became one subsystem

"task-oriented"

>associates a set of tasks with a set of parameters for one or more subsystems

- Subsystems contain "controllers"
- Linux-y interfaces: mount, echo, chmod

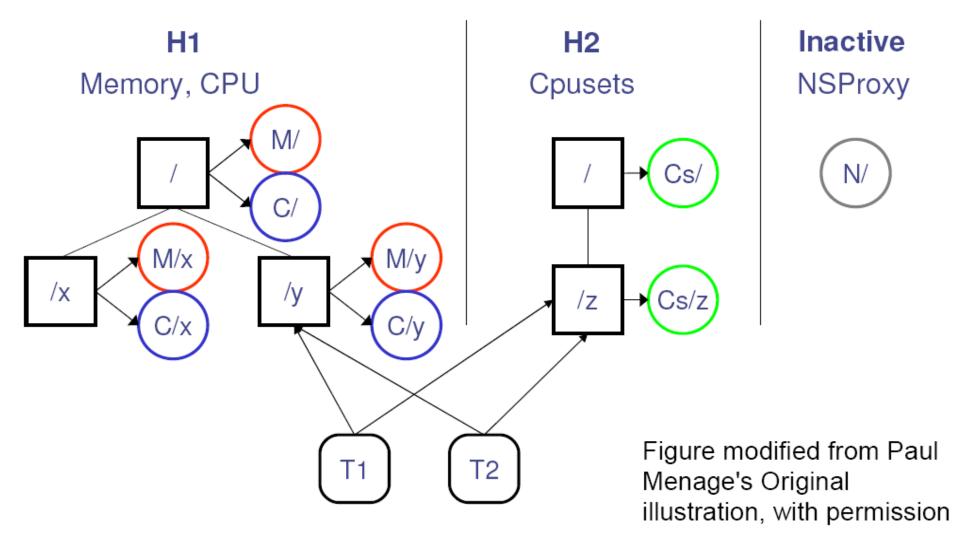


cgroup terminology

- cgroups associate tasks with subsystems
 - >example: "power users"
- subsystems utilize cgroups to treat grouped tasks in a common way
 >example: "memory subsystem"
- hierarchies provide relationships between cgroups (think inheritance)
 tasks have 1 position in each









CPU Controller

- Separate from CPUSets
- CFS (2.6.23 process scheduler)
 - People contributed to with cgroups in mind
 Provides framework for CPU-based control
- "Share" model
 - >more users mean smaller shares
- Hierarchies are supported
 - Users can subdivide their share
- Also: CPU Accounting subsystem
 - Accounting-only: no control



Memory Controller

- Barriers to acceptance:
 - Performance/space overhead
 - Impact to the core VM
- Each page has an "owner" cgroup
 Assigned at allocation time
- Limits placed on ownership quantity
- Swap controller implemented
- Per-group swappiness
- RSS control
- cgroups can be out-of-memory targeted



context switch...



Out of Memory

- "Someone asked for memory and I'm not making any progress helping"
- Causes:
 - All the memory/swap really is gone
 Leaks in kernel or userspace
 I/O is too slow to swap or write out
 The kernel let too much get dirty



Memory Reclaim

- Scan each page on the LRU
- Find users... make them unuse
- Rinse, repeat...
- HPC? All mlocked()
- Progress?



Solutions?

- Split LRU (2.6.28)
 - >Ignore mlock() during reclaim
- kernelcore= (2.6.23)
 - Specifies ceiling on kernel memory for "nonmovable allocations"
- oom_adj / oom_score
 - Documented ~2.6.18, around for a while
 - >-17 adjustment "disables" OOM
- User jobs in a memory cgroup
- Large pages
 - Great talk in next hour!







libcgroup

- Kernel interface is via ram-based fs
 Not user friendly
- Abstraction
 - >'mv' is not a user-acceptable interface
- Persistence
 - >/etc/sysctl.conf vs. /proc/sys
- Automatic Classification



Checkpoint/Restart

- Resource management not limited to a single system
- cgroups keeps different users in line
- What when users outgrow a cgroup?
- Many existing solutions

Zap, OpenVZ, IBM Metacluster, blcr

>All out of tree – bad for customers

Goals: Reliability, Flexibility



Expected Users

- OpenVZ-like virtual private servers
- Datacenter workload balancing
- Live kernel upgrades
- Clusters
 - Job management
 - Debugging



Checkpoint/Restart

- Step 1: Isolate
 - >cgroups / containers
 - Namespaces: pid, uts, net, fs, ipc...
 - >physical resources (MAC, IP, etc...)

Step 2: Serialize

pick up those isolated objects
 write to disk or send across network



Issues

- Filesystem state
 rsync?
 btrfs helps
- Infiniband
- New kernel features must be continually supported
- Must not slow down other kernel development



Community

- Participating: OpenVZ, IBM, Zap...
- Goal: same feature set as existing out-of-tree implementations
- Rebuilding from scratch
 Goals: simple, small, well-factored
- Oren Laadan (of Zap) maintaining
 Pursuing -mm inclusion
- Alexey Dobriyan has another set



Current Feature Set

- Architectures: x86, x86_64, ppc, s390
- Single and multiple process support
- Self and external checkpoint
- "Simple" open files, pipes
- Shared memory (shmfs)
- Efficiently handles shared objects
 Like pipe contents or file position



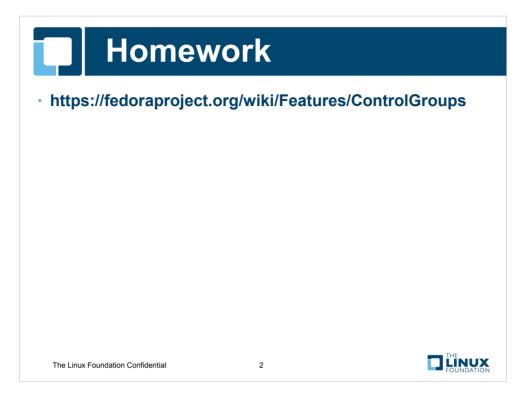


- Thanks to Balbir Singh and Dhaval Giani for all the input and updates.
- Thanks to Paul Menage for letting me steal his nice pictures

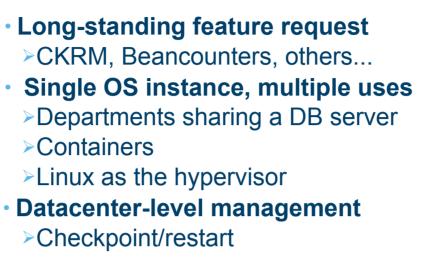








Resource Management



The Linux Foundation Confidential

3

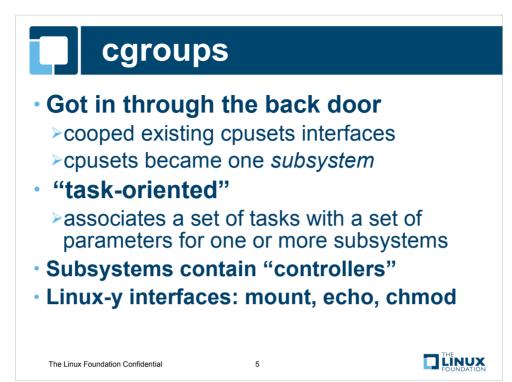
Requirements

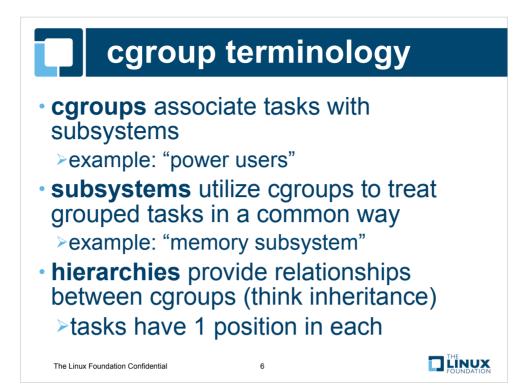
Group arbitrary processes Processes able to move between groups Kernel->Webserver->DB->Disk

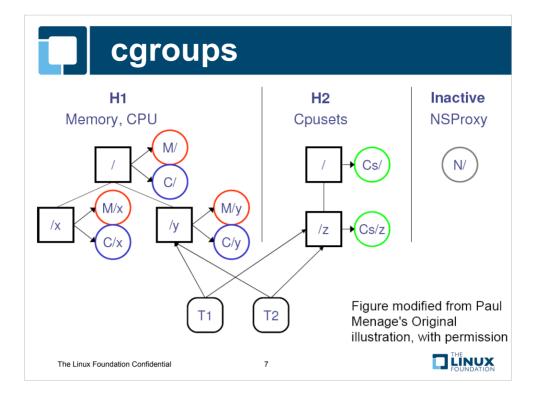
- Easy to add new subsystems
- Definable containment
- Low overhead
- Flexible userspace API
- Arbitrary numbers of groups

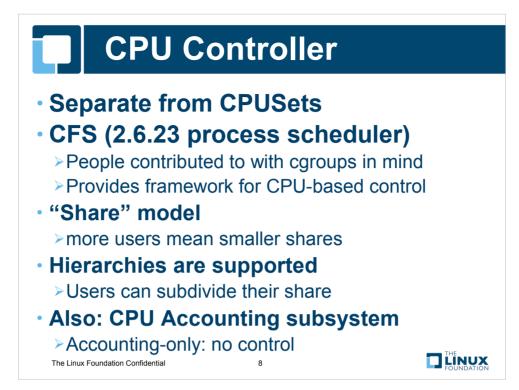
The Linux Foundation Confidential

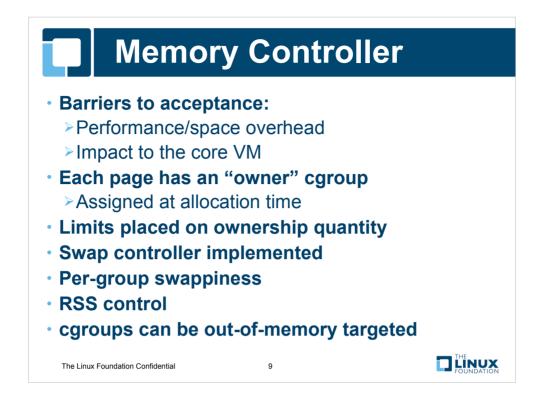
4



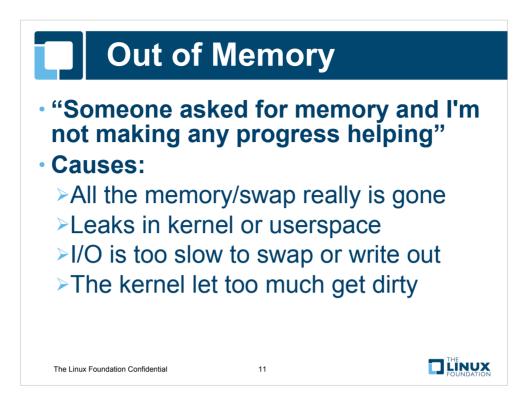


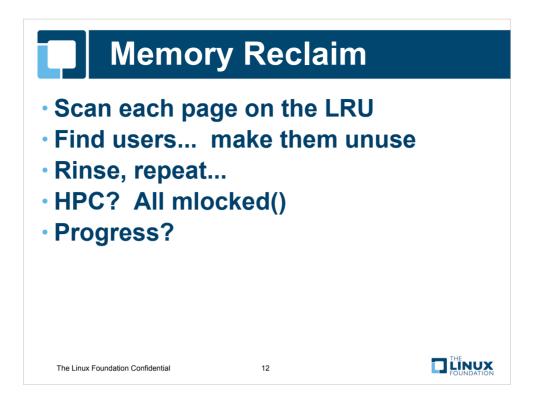






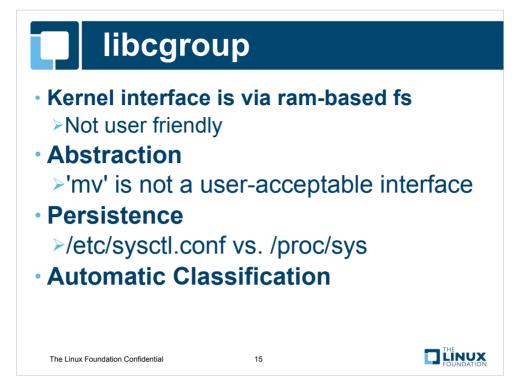
contex	kt switch.	•••
The Linux Foundation Confidential	10	

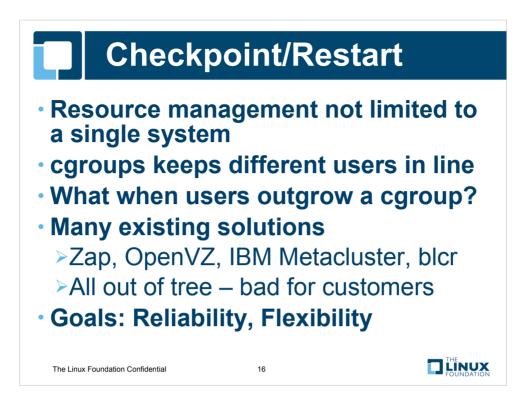






ſ	<th>n></th> <th></th>	n>	
	The Linux Foundation Confidential	14	





Users:

- 1. system containers like OpenVZ does
- 2. workload migration in the datacenter DB load grew too large to be on the same machine as the web server
- 3. Live kernel upgrades
- 4. Clusters: don't want to rewrite that 20-year-old fortran app, but want to be able to save its work

Got a crash? Move it off the cluster for diagnosis



OpenVZ-like virtual private servers

- Datacenter workload balancing
- Live kernel upgrades

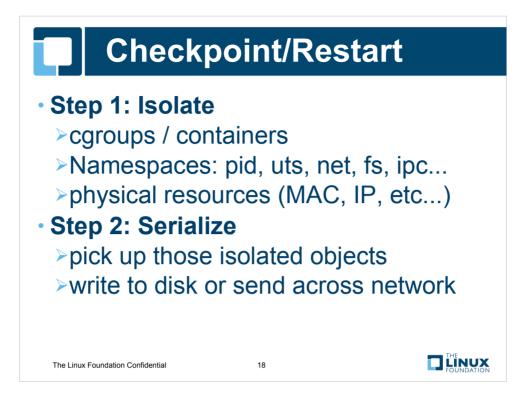
Clusters

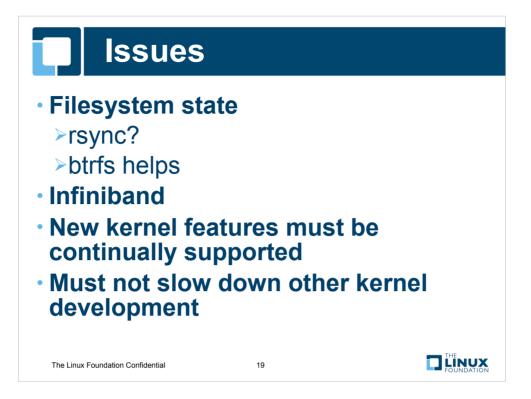
>Job management

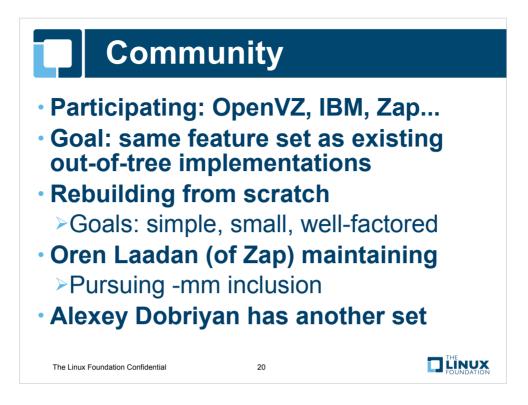
>Debugging

The Linux Foundation Confidential

17







mention openvz's demo of a counterstrike server being migrated or a whole vnc'd x server

Current Feature Set

Architectures: x86, x86_64, ppc, s390

- Single and multiple process support
- Self and external checkpoint
- "Simple" open files, pipes
- Shared memory (shmfs)
- Efficiently handles shared objects
 Like pipe contents or file position

The Linux Foundation Confidential

21

